GREENVILLE RECREATION & PARKS DEPARTMENT 2014 ADULT FUTSAL (Indoor Soccer) RULES

All playing rules listed below will govern league play. In the event that a situation is not listed below, it will default to the USFF rules.

General Rules:

- 5 players on the court (including goalkeeper); Must have a minimum of 3 players to start the game.
- Any team playing a non-registered player will receive a forfeit for each game in which the illegal player participated.
- Each roster is limited to 12 players, including manager and/or coaches. There will be **NO MINIMUM** number of games a player has to participate in to be eligible for the post-season tournament
- All games have (2) 20 minute halves; there will be a 5 minute half time.
- Out-of-bounds is determined by the sidelines and end lines; NO using the walls.
- Kickoffs must be played lateral or backwards.
- No off-sides.
- The referee's will use a 2 card system (yellow & red).
- Soccer Ball: Weighted size #4; specially designed for little bounce to adapt to the gym floors.
- All "kick-ins" will be INDIRECT.
- NO SLIDE TACKLING.

Restart for SIDELINES out-of-bounds:

- The ball will be placed on the sideline where it went out-of-bounds and put back into play with a kick-in, not a throw-in.
- Defensive players must allow 10 feet from restart kick.
- The ball must come to a complete stop before striking.
- The entry pass is indirect.

Restart for END LINES out-of-bounds (Offensive):

- A corner kick will be played when the ball goes over the end lines; normal soccer rules apply.
- Defensive players must allow 10 feet from corner kick.

Restart for END LINES out-of-bounds (Defensive):

- Legal throw-in's will be taken in place of goal kick within the boundaries of the goal box.
- Ball must touch a player prior to crossing half court; if no player is contacted, possession changes, and an indirect kick will be taken from mid-court.
- No drop-kicks (keeper may not kick ball after releasing it until another player has played it).

Goalie Box:

- The offensive team **CANNOT** go into the goalie box to score; goals can only be scored from the field area.
- Goals can be scored from the back court.
- NO GOALS MAY BE SCORED DIRECTLY FROM THE KICKOFF!
- The goalkeeper may field the ball with their hands at any point (as long as one foot remains in the marked goalie area) even on an intentional pass.
- If a goal is scored from inside the goalie box, an indirect kick will be taken from the corner of the goalie box.

Penalties:

- A foul (hand ball) in the goalie box by the defensive team results in a penalty kick for the offensive team.
- Penalty kicks will be taken from the 3 point arch.
- Any ball that strikes the backboards, nets, lights, or scoreboard will result in a ONE MINUTE penalty. That team must play without the penalized player for one minute or until a goal is scored.
 - ** If the goalkeeper is the offender, the coach may take a field player off in their place **
- A ball striking any object intruding into the play area as a result of a deflection will not result in a one minute penalty.
- INDIRECT KICKS will be taken for other violations, such as dangerous play, etc.

Player Equipment:

- Tennis shoes or Indoor flats must be worn; NO CLEATS.
- Players will not be allowed to wear any jewelry.
- Shin guards **MUST** be worn; anyone without shin guards will not be allowed to participate.
- The referee and or GRPD staff shall be the judge of improper equipment.
- Uniforms consist of every player on each team wearing a shirt of the same color.

Substitutions:

- Substitutions will be made on the fly.
- Players coming off the court must be completely across the sideline before the substitution player can enter the game.
- Goalkeeper substitutions can only be made when the ball is out of play.

Duration of play:

- All games will have (2) 20 minute halves; running clock. **NOTE:** The clock will stop on all injuries.
- There will be a 5 minute half time.
- Grace period of 5 minutes prior to the start of each game; teams that fail to produce at least 3 eligible players prior to the grace period ending will forfeit the game.

Overtime:

- No overtime or shootouts in regular season games – A tie stands.

Tournament Rules:

- A tied match at the end of regulation will be handled in the following manner:

- One SUDDEN DEATH 8 minute overtime period (first team to score, wins) if still tied...
- 3 team member shootout. All shootouts will be taken from 3 point arch if still tied...
- Sudden death shootout (head to head shots until one team out scores the other)

** No goalkeeper substitutions can be made once the shootout begins**

For more information call the Athletic Office at 329-4550 Monday – Friday from 10am-7pm.

