

Adult Basketball League Rules and Regulations (Revised 9/25/2013)







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League Director

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Green highlights represent rule changes for the 2014 season.

All playing rules listed below will govern league play. In the event that a situation is not listed below, it will default to the National Federation of High School Association rules.

I. <u>Registration Procedures</u>

A. Team Registration:

- a. **\$395.00 per team** Includes a pre-season tournament, 10 regular season games and a post-season tournament.
- b. Games will be played on Monday Thursday nights from 7-9pm & Sundays from 5-9pm.
- c. Managers must complete a Team Classification Determination Form [SEE PAGE 9] when registering their team at H. Boyd Lee Park.

NOTE: GRPD has the right to deny entry in our leagues based on previous behavior issues and size of league.

B. Player Registration:

- a. In addition to the team fee, a participation fee of **\$20 (Greenville resident); \$30 (non-resident)** is required for each member on the team roster which includes players, coaches, and managers.
- b. Player Registration Forms are required for each member on the team roster which includes players, coaches, and managers.
- * Participant fees and registration forms are due to H. Boyd Lee Park prior to participation.*

C. Payment of Fees:

- a. All fees can ONLY be paid at H. Boyd Lee Park
- b. Please make checks payable to Greenville Recreation & Parks Department (GRPD).

D. Manager Meeting:

- a. A MANDATORY meeting for managers or team representatives will be held at the conclusion of team registration on **Thursday, December 19** at H. Boyd Lee Park beginning at 7pm.
- b. Failure to attend this meeting (manager or team representative) will result in removal from the league with a full refund.

E. Refund/Credit Policy:

- a. GRPD will give partial of full *refunds* for the following reasons:
 - i. Classes/programs cancelled due to lack of participant interest, and/or
 - ii. Valid medical reasons on the part of the participant, and/or
 - iii. Participant is dissatisfied within the first two (2) meetings of a program and contacts GRPD staff within five (5 business days after the second meeting for a refund.
- b. Other valid reason for exiting programs will be considered for program <u>credit</u>. GRPD must be notified at least two (2) working days prior to class/program starting date in order for GRPD to be able to fill program vacancy.
- c. Senior Management must approve a refund or a credit for program or portion of programs deemed appropriate.
- d. Credits can be used only by participants or his/her immediate family members.

II. Manager's Duties

- A. It shall be the duty of each manager to see that the official roster, contracts, and entry fees are delivered to the Athletic Office as stated on the Basketball Deadline and Fact Sheet. Each team is required to register during assigned registration dates. Team managers are responsible for signing player registration forms to verify all players are on the correct team and of proper age.
- **B.** At the conclusion of registration, a mandatory organizational meeting and rules clinic will be scheduled by the League Director. Failure to supply a team manager or team representative will result in dismissal from the league and a refund will be granted.
- **C.** It is the responsibility of each manager to assure that all players on his/her team are eligible and understand the rules and regulations of the GRPD Basketball League.

- **D.** Managers are to see that all players are in proper uniform and stay seated in the bench area; any player or coach outside of the coaches' box will be given a <u>Technical Foul</u>.
- **E.** Each manager is responsible for their team and spectators conduct in the gym. GRPD will not tolerate abusive language, consumption of alcoholic beverages on city property, litter, or other irresponsible acts.
- F. It is the manager's responsibility to ensure the benches are occupied by only players. Children, spectators, and anyone not on the team roster will not to be in the bench area.
 NOTE: Failure to abide by this rule will result in a <u>Technical Foul</u>.
- **G.** Notify the Athletic Office of any changes of team manager contact information.
- **H.** Managers are to see that team rosters should be turned in to the scorekeeper 10 minutes before the scheduled game time and should include first & last names of each player with their number. Failure to turn in a line-up on time or properly may result in a forfeit.

III. <u>Eligibility</u>

- **A.** All participants must be 16 years of age prior to participation and are required to pay the appropriate fee and complete a registration form to be considered an eligible player. Proper identification is required.
- **B.** Player registration fee and registration form must be on file with GRPD on the day of the game in which he/she is to play.
- **C.** Each roster is limited to 15 players, including manager and/or coaches. There will be <u>NO MINIMUM</u> number of games a player has to participate in to be eligible for the post-season tournament.
- **D.** Each team's roster must be complete by **January 24th**; additions after this date will be allowed only in the special case when a team has less than 5 eligible players remaining on roster, and must be approved by the League Director 24 hours before a game.
- **E.** Each player will have the option to switch teams one time. The switch must be made before the second regular season game with the original team. The manager of the team the player is leaving must agree to the release in writing.
- **F.** An illegal player is defined as: a player participating under an assumed name and/or playing for a team in which he/she is not on that team's roster; or playing on more than one team in the same division.
- **G.** An ineligible player is defined as: a player who does not meet the requirements of the GRPD code of conduct [SEE PAGE 10]; or playing while under suspension.
- H. Any GRPD representative, umpire, scorekeeper, or an opposing team all have the right to protest the legality of a player. GRPD has the right to check identification at any time; picture I.D.'s must be readily available upon request. This includes the right to check entire teams or just specific players in question.
 NOTE: Any team found to be playing illegal players must forfeit the present game, those players will be suspended from ALL league play for the next 3 scheduled games, and the manager will be suspended from ALL league play for the next.
- I. NO JEWLERY will be allowed.

- J. <u>Uniform</u>: Each player must have shirts the same color with an iron-on or screen printed number on the front <u>AND</u> back of the shirt. Numbers must be at least six inches on the front and 8 inches on the back of the shirt. NOTE: No duplicated jersey numbers are allowed and teams are <u>REQUIRED</u> to use the following numbers ONLY: [0,1,2,3,4,5,00,10,11,12,13,14,15,20,21,22,23,24,25,30,31,32,33,34,35,40,41,42, 43,44,45,50,51,52,53,54,55]
- **K.** Shirts do **NOT** have to be tucked in.
- All uniforms must be complete by the beginning of the first pre-season game or that player(s) will not be allowed to play unless cleared by the Recreation & Parks Department's League Director.
 NOTE: Failure to meet these requirements will result in an administrative technical foul for each player in violation.

IV. Divisioning

- **A.** Team placement in all divisions will be determined by GRPD staff, using the following criteria:
 - a. Classification Determination Form [SEE PAGE 9]
 - b. Team performance in prior seasons.
 - c. Team makeup (i.e. caliber of players registered to participate on a team)
 - d. Team performance in the pre-season tournament or lack thereof.
 - e. GRPD staff knowledge.
- **B.** Division Classifications:
 - Division A (Serious environment; high level of competition) Division B (Moderately competitive)
 - Division C (Strictly a fun, recreational atmosphere)

NOTE: GRPD has the right to deny entry in our leagues based on previous behavior issues and size of league. Teams will be placed in proper divisions for league play. Dividing teams into divisions may result in certain leagues not having enough teams to play. In the event a specific league does not have teams to play a full refund will be given.

- **C.** Switching divisions: Once regular season play has begun, team(s) may submit a written request to be considered to change divisions prior to the 5th regular season game. In order for a team(s) to switch divisions the following criteria must be met:
 - a. There must be at least 2 teams in separate divisions of the same league that have both submitted a request to switch divisions.
 - b. GRPD staff must agree the switch is in the best interest of both divisions and all teams involved.
 - c. Any team switching to a new division must assume the win/lose record of the team in which they are switching with.
 - d. If a switch is made that change will stay in effect for the remainder of the regular season and post season play.

V. <u>Playing Rules</u>

All playing rules listed below will govern league play. In the event that a situation is not listed below, it will default to the National Federation of High School Association rules.

THE GAME

- **A.** Each game will consist of two (2) twenty minute halves and a five minute half time. The clock will not stop except for timeouts and in the last 2 minutes of each half.
 - a. Each team is allowed two (2) sixty (60) second timeouts per half.
 - NOTE: There will be NO carryover timeouts from the first half to the second half.
 - b. Overtime periods will be three minutes each.

- c. Timeouts not used in the second half may be carried over to overtime with one additional timeout given to each team at the beginning of overtime.
- d. **MERCY RULE:** Anytime during the **last 2 minutes** of the game, if a team falls behind by 20 points or more, the game is immediately over.
- **B.** <u>BONUS</u>: The one and one foul shots begin on the 7th foul per half.
- **C.** <u>DOUBLE BONUS</u>: The two foul shots begin on the 10th foul per half.
- **D.** Any player checking into the game must report to scorer's table before entering the game.
- E. Only the coach or team captain can approach any official (including the official scorekeeper). **NOTE:** Failure to abide by this rule will result in a Technical Foul.
- **F.** Games must begin at scheduled times, unless the previous game is the reason for delay, in which case the following game will start immediately following the conclusion of the previous game. The next scheduled game will not start early unless agreed upon by both teams and officials.
- G. There will be a 5 minute grace period allowed for all games from the scheduled start time. Once there are 5 eligible players the game must begin.
 NOTE: If a previous game causes delay of starting a game, teams must have 5 eligible players ready to start at the conclusion of the previous game. Teams must be on the court ready to start.
 ** If a team does not have enough players at game time, that game will be forfeited**
- **H.** <u>DUNKING</u>: There will be absolutely <u>NO DUNKING</u>! The penalty for dunking will be **TWO** unsportsmanlike technical fouls, the basket will be disallowed, and the player will be immediately ejected from the game.
- I. A game shall be forfeited for violation of the following: If a team scheduled to play, fails to place at least 5 eligible players in the line-up; if a team or any member of a team shall delay the progress of a game, the opposing team could be declared the winner; if a player or manager engages in an argument with the official(s) and refuses to continue the game, he/she will be ordered off the court, failure to comply could mean a forfeit for his/her team. In case of a double forfeit, both teams will be charged with a loss. If a team forfeits 3 games (which includes all call ahead forfeits), that team shall be removed from the league. All players on a team that have forfeited out of the league will not be allowed to play the remainder of the season with another team in that league.
- J. Any person using profane or vulgar language will be removed from the court. If a player is removed from the court for unsportsmanlike conduct, he/she shall be automatically suspended for the next game played, as well as being in jeopardy of being banished from the league, pending review by the Athletic Staff.
- **K.** <u>Ejections</u>: A player who is ejected from a game will be required to leave sight and sound of the facility within 2 minutes. If a player fails to leave after an ejection, the game will be forfeited by the officials. Managers, see that your player leaves promptly.
- L. Alcoholic beverages will not be allowed at anytime on City property or properties used by the City of Greenville. If in the opinion of the officials, League Director, or any GRPD Staff, a player or manager/coach has been drinking and is not removed from the game after the manager of the team involved has been notified, the game will be forfeited. When a player is known to be intoxicated, he/she must leave the gym this is each manager's responsibility.
- **M.** Anyone that has possession or threatens the use of a weapon on GRPD properties and facilities or property used by the participants of GRPD programs will be suspended indefinitely from all GRPD programs and facilities.

N. Anyone who threatens GRPD personnel/staff, officials, participants, coaches, or fans will receive a minimum of one year suspension from all programs and facilities.

ADMINISTRATIVE TECHNICAL FOUL

- **A.** Administrative technical fouls can be given to players for reasons such: wrong number on jersey, not checking in at the scorer's table, not having name in score book, etc. Those fouls will be reviewed by the Athletic Staff and the issues should be addressed by the next game scheduled.
- **B.** Administrative technical fouls do not count towards ejection from a single game or permanent removal from the league.

UNSPORTSMANLIKE CONDUCT TECHNICAL FOUL

- A. An unsportsmanlike technical foul includes, but is not limited to acts or conduct, such as: disrespectfully addressing or contacting an official; gesturing in such a manner as to indicate resentment towards an official; using profanity <u>before</u>, <u>during</u>, <u>or after</u> a game; intentionally injuring players on opposing teams; etc.
 NOTE: Anyone in the team bench area will be considered a member of the team.
- **B.** Should any player/coach receive 2 technical fouls for unsportsmanlike conduct in a game, that player is ejected immediately. A player who is ejected from a game will be required to leave sight and sound of the facility within 2 minutes. If a player fails to leave after an ejection, the game will be forfeited by the officials.
- **C.** If any player is ejected from the game he/she shall be automatically suspended for a minimum of one game, additional punishment could be handed down pending review by GRPD staff.
- **D.** Any player/coach receiving two ejections during the season will be immediately suspended from playing the remainder of the season or may be suspended indefinitely from all GRPD programs and facilities pending a review by the Athletic Staff.
- **E.** If a player accrues three or more technical fouls in a season, an automatic multiple game suspension and a meeting with GRPD Athletic Staff will be enforced.

VI. Ejections

- **A.** A player who is ejected from a game will be required to leave sight and sound of the facility within 2 minutes. If a player fails to leave after an ejection, the game will be forfeited by the official. Managers should see that your player leaves promptly.
- **B.** If any player is ejected from the game he/she shall be automatically suspended for a minimum of one game, additional punishment could be handed down pending review by GRPD staff.

Possible actions include: One game suspension Multiple game suspensions and a meeting with the Athletic Staff Season suspension and a meeting with the Athletic Staff Indefinite suspension

C. If the player is ejected a <u>second time</u>, he/she will be suspended for the remainder of the season, or if circumstances so warrant, be suspended from participation in any program and/or facility of Greenville Recreation and Parks Department indefinitely, pending review by GRPD staff.

Factors that may suggest a more lenient penalty include:	Factors that may suggest a harsher penalty include:						
 First offense Apparent desire to reform Leaving sight and sound of facility within 2 minutes 	 Personal attack on GRPD staff Failure to leave sight & sound of facility within 2 minutes Violation of law 						

- **D.** <u>Ejection Review Process</u>: Within 48 hours of a player being ejected, the Athletic Staff will initiate a review process consisting of:
 - 1. Gather written reports and document eyewitness accounts of the event(s) that took place from individuals involved. This may include the site supervisor, game officials, and other players.
 - After all information is gathered, the Athletic Staff will review all documentation. Once all documentation is reviewed, severity of the penalty will be determined as outlined in this manual. GRPD has the authority to decide the severity of the situation.
 - 3. The player will be informed by the Athletic Staff of the penalty and at this time, a meeting with the involved player, their team manager and Athletic Staff may be scheduled.

VII. <u>Tournament</u>

- **A.** The league will have a post-season single elimination tournament that will begin at the conclusion of the regular season.
- **B.** Seeding in the tournament will be determined by the regular season standings in the division. In case of a tie for the regular season, tournament seeding will be based on (ranking order):
 - 1. Head to head match-ups between the tied teams; if still tied
 - 2. There will be a coin toss by GRPD staff to determine seedings.

VIII. Awards

- **A.** Regular Season Champions and Runner-Up will receive a team plaque. In the case of a tie for regular season, co-champions will be declared with each team receiving a team plaque.
- **B.** Post-Season Tournament Champions will receive a team plaque as well as championship t-shirts for all registered players.
- C. Post Season Runner-up will receive a team plaque.



Greenville Recreation & Parks Adult Basketball 2014 Team Classification Determination Form

Team Name _____

MANAGER:													
ADDRESS: PHONE NUMBER:									:				
								ZIP:					
E-MAIL:													
These qu	estions, staff k	nowledge, and team	-		-				-				elp determine league
1. Did your tear Ye No	s Wh	n last year's at was the i		• •									
2. Does your current team have a total of six (6) or more players who participated on the same team last year?YesNo Team Name													
3. Does your 20 Ye			he most (compe	etitive le	eague (high	est	classif	icatior	of pla	y) which	n will be offered?
4. What does yo Fe	our team see a llowship and R							-	-				
5. Rate the over Low er		our team as 1 2	-		5	6	7		8	9	10	Hig	n end
6. Rate the over Low er		u and your p 1 2	olayers ha 3	ve in t 4	the spo 5	rt of ba 6	aske 7		as yo 8	u see i 9	t. 10	Higl	n end
7. Can your team play on Friday night's? Can your team play on Sunday night's?YesNo													
Based on the abo				ague a	nd divisi	on you					DO	NOT WF	
League	feel is most appropriate. League Division							Date Received:					
Church Open		_ A (Serious environment; high le _ B (Moderately competitive)			evel of competition)					Receiv	ed:		
City Open			petitive) reational atmosphere)					Che	eck No):			Cash:
	,			•				Рас	ket R	eceive	d:	Yes	No
* Team pla	cement will ulti	mately be de	termined	hv GRI	PD staff*	*		Too	am Sta	tuc		New	Repeat

I understand the divisoning process used by the Greenville Recreation and Parks Department. I have answered these questions truthfully and to the best of my knowledge. In the event I feel my team is not divisioned with equitable teams, I understand I have the right to follow GRPD's procedure for switching divisions but understand this is not guaranteed.

Received By:

____ DATE _____

GREENVILLE RECREATION & PARKS DEPARTMENT "CODE OF CONDUCT CONTRACT" ADULT BASKETBALL LEAGUE

All basketball players and coaches shall be guided by the following:

- 1. <u>No player or manager shall</u> refuse to abide by an official's decision.
- 2. <u>No player or manager shall</u> be guilty of objectionable demonstrations of dissent at an official's decision.
- 3. <u>No player</u>, other than the manager shall, discuss with an official in any manner, the decision reached by an official.
- 4. <u>No player shall</u> be guilty of using unnecessary rough tactics in the play of the game against the opposing team.
- 5. No player or manager shall at any time, lay a hand, push, shove, strike, or threaten to strike an official.
- 6. <u>No player or manager shall</u> be guilty of verbal abuse upon any official for any real or imaginary wrong decision or judgment.
- 7. <u>No player or manager shall</u> be guilty of aggressive behavior or physical attack as an aggressor upon any player, official, or spectator.
- 8. <u>No player or manager shall</u> be guilty of allowing team spectators to heckle any official, scorekeeper, or facility supervisor. It will be the manager's responsibility to control team spectators. If the manager cannot control their spectators, he/she may obtain assistance from GRPD staff.

A player who is ejected from a game will be required to leave sight and sound of the facility within 2 minutes. If a player fails to leave after an ejection, the game will be forfeited by the umpire. Managers should see that your player leaves promptly.

If any player is ejected from the game he/she shall be automatically suspended for a minimum of one game, additional punishment could be handed down pending review by GRPD staff.

If the player is ejected a <u>second time</u>, he/she will be suspended for the remainder of the season, or if circumstances so warrant, be suspended from participation in any program and/or facility of Greenville Recreation and Parks Department indefinitely, pending review by GRPD staff.

This contract **MUST BE** signed by the player and manager.

PLAYER: ______

DATE: _____

MANAGER: _____

DATE: _____